Automatic editing of numerical data with R

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Introduction: R



- Statistical computing environment and language
- World-wide standard
- Free as in speech and as in beer
- Modular: packages

cost profit turnover 12 342 8







• Typical: > 100 variables, several 100 rules, *e.g.* positivity, ratio's, account balances

Linear edit rules

Set of rules of the form

 $\mathbf{a}' \cdot \mathbf{x} \odot b$ $\mathbf{a}, \mathbf{x} \in \mathbb{R}^n$ $\odot \in \{<, \le, =, \ge, >\}$

For example

Linear edit rules

Set of rules of the form With editrules: > editmatrix(c($\mathbf{a}' \cdot \mathbf{x} \odot b$ + "cost + profit == turnover", + "profit <= 0.6*turnover")) $\mathbf{a}, \mathbf{x} \in \mathbb{R}^n$ $\odot \in \{<, \leq, =, \geq, >\}$ Edit matrix: cost profit turnover Ops CONSTANT For example e1 1 -1.0 == 0 -0.6 <= e2 Ω $\cos t + \operatorname{profit} = \operatorname{turnover}$ Edit rules: profit e1 : cost + profit == turnover < 0.6 e2 : profit <= 0.6*turnover turnover

Parsing and manipulation with editrules

Parsing:

- From text or data.frame to matrix: editmatrix()
- From matrix to text: as.character()

Checking:

• Check validity of records: violatedEdits()

Manipulation

- Check feasibility: isFeasible()
- Detect redundancy: isObviouslyRedundant(), duplicated()
- Find independent blocks: blocks()
- To echelon form: echelon()

De Jonge and Van der Loo (2011)

Errors with a clear cause and solution

	cost	profit	turnover
1	25	57	100
2	25	75	101
3	-25	75	100
4	25	100	75

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The erroneous fields give a clue to the problem:

- typing error
- 2 rounding error
- sign error
- value swap

...and therefore to their solution.

Deductive correction with deducorrect

- o correctTypos()
 - Generate solutions to equality violations (QR decomposition)
 - Check if they correspond to typos, and if so: repair
- ocrrectSigns()
 - Try combinations of sign flips and error swaps (binary tree)
 - Keep if it solves equality and inequality violations
- o correctRounding()
 - Detect rounding errors
 - Draw a small, sufficient number of variables to change
- All return a deducorrect object with
 - Corrected data, status indator
 - Corrections, logging info, timestamp

Algorithms by Scholtus (2008,2009) and Van der Loo, de Jonge and Scholtus (2011)

Errors with no clear cause

cost	profit	turnover	turnover	=	$\cos t + \operatorname{profit}$
40	70	100	profit	\leq	$0.6\cdot \mathrm{turnover}$

Errors with no clear cause

cost	profit	turnover
40	70	100



Errors with no clear cause

cost	profit	turnover
40	70	100

 $\begin{array}{rcl} {\rm turnover} & = & {\rm cost} + {\rm profit} \\ {\rm profit} & \leq & 0.6 \cdot {\rm turnover} \end{array}$



Fellegi & Holt (1976): change the least (weighted) number of variables, such that every (derived) edit can be satisfied.

Error localization with editrules

```
> E <- editmatrix(c(
    "cost+profit==turnover",
    "profit <= 0.6*turnover"))</pre>
```

> record <- c(cost=40, profit=70, turnover=100)</pre>

```
> el <- errorLocalizer(E, record)</pre>
```

```
> el$searchBest()
$w
```

[1] 1

\$adapt cost profit turnover FALSE TRUE FALSE

Algorithms by De Waal and Quere (2003), De Jonge and Van der Loo (2011)

editrules functionality

- errorLocalizer()
 - searchNext(), searchBest(), searchAll()
 - Control weights, search time, max weight, max adaptions
- eliminate()
 - Fast Fourier-Motzkin elimination in editmatrix
- substValue()
 - Substitute values in editmatrix
- backtracker()
 - Easy creation of binary tree search.

De Jonge and Van der Loo (2011)

The near future

- Interface with LP-solvers
 - lp_solve, gplk
- Categorical variables
- Conditional edits, mixed data



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