Mobile devices

MC on Products and Sources

- Flavours
- First experiences
- Challenges
- Cooperation opportunities
Mobile devices

✔ Characteristics
  • Many kinds: smartphones, tablets, wearables, …
  • Various sensors: Camera, GPS, touch-screen
  • People take them everywhere (!)

✔ First experiences world-wide
  • “Run that Town” app by ABS
  • iPad app from Statistics South Africa
  • CAPI interviewing with tablets (NL, IE, …)
  • CountryStats from UN
Joint project?

- **Universal challenges**
  - Large range of devices
  - App + backend design
  - Methodology + processing algorithms
  - Technical and security issues
  - How to promote use or participation?

- **Excellent cooperation opportunities**
  - Specific local issues less important
  - Potential for many applications
  - Requires state-of-the-art expertise (involve SMEs?)

- Join forces to create multiplier!